

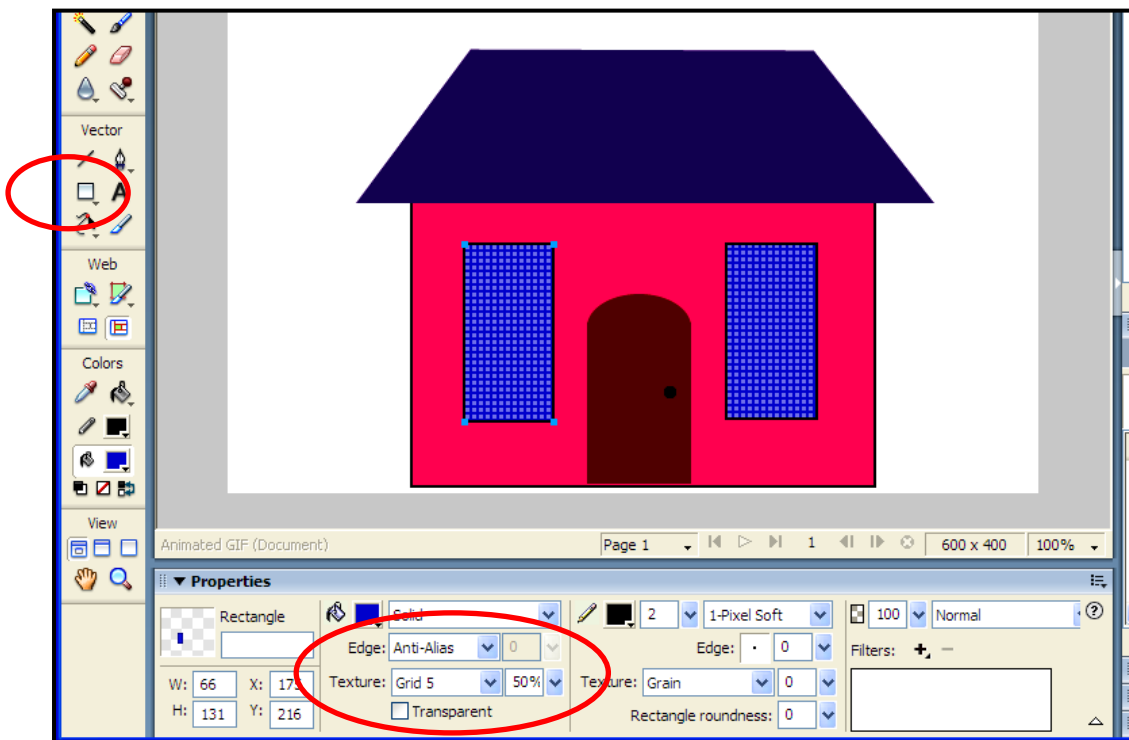
Drawing a House Using Fireworks

Using the Drawing Tools in the Vector Tools group, it is possible to draw simple drawings of everyday items like Houses and Cars.

To help get shapes nice and even, do View > Grid > Show Grid which will make some graph paper lines appear on top of your Canvas.

Drawing Windows

To make interesting effects on Windows, they can be drawn using the Vector Tools rectangle tool, but then in the Properties Inspector, make them have a fill texture such as “Grid 5” :



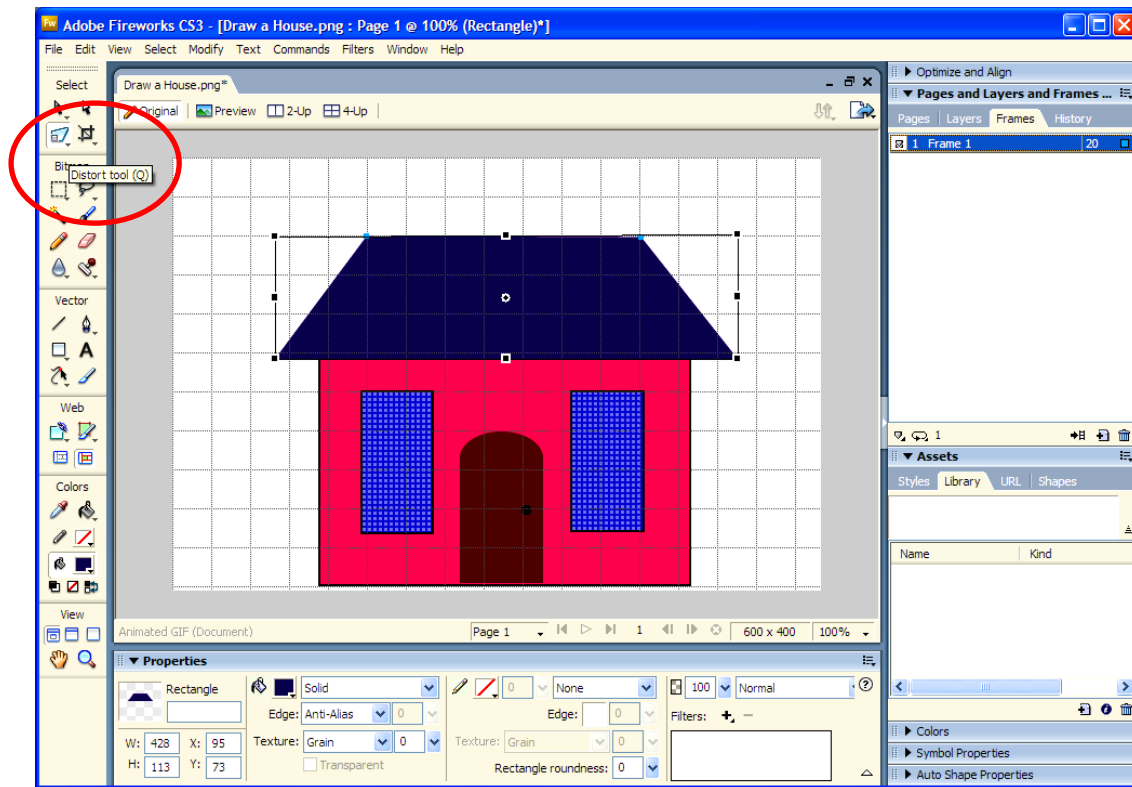
Creating the Roof of a House

Draw the Roof as a Rectangle above the House, then use the “Distort Tool” that is part of the “Scale Tool” group. With the Roof rectangle selected, and then the “Distort Tool”, it should be possible to move the corners of the rectangle to create a trapezium shaped roof.

The result of doing this is shown on the next page.

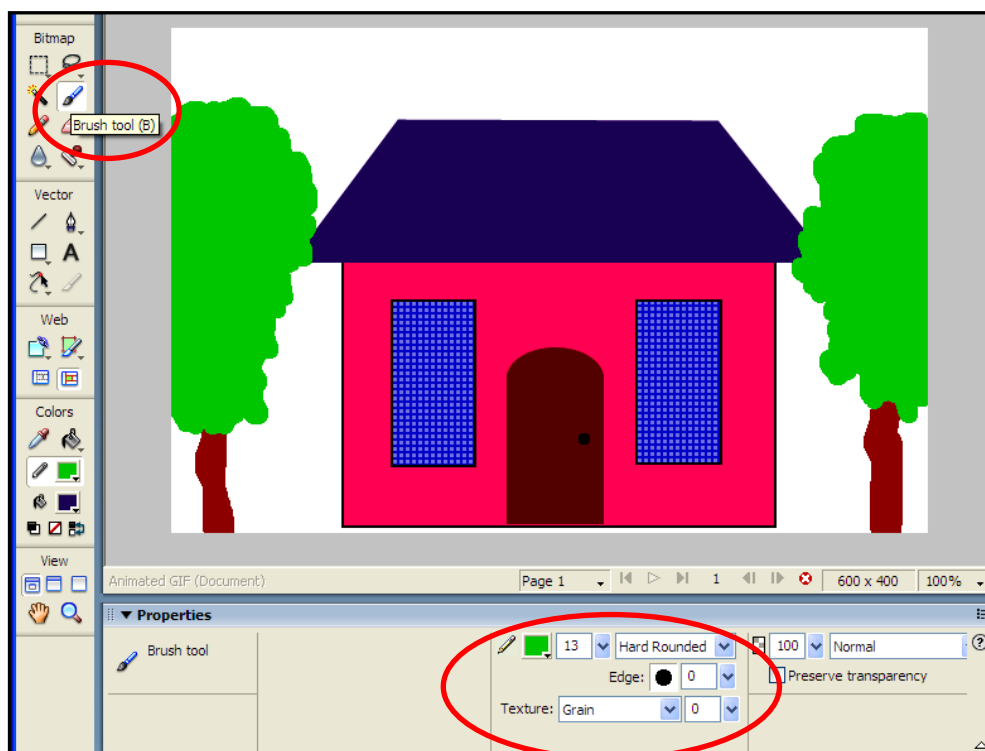
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Using the Distort Tool for shaping a rectangle into a trapezium :



Drawing Trees

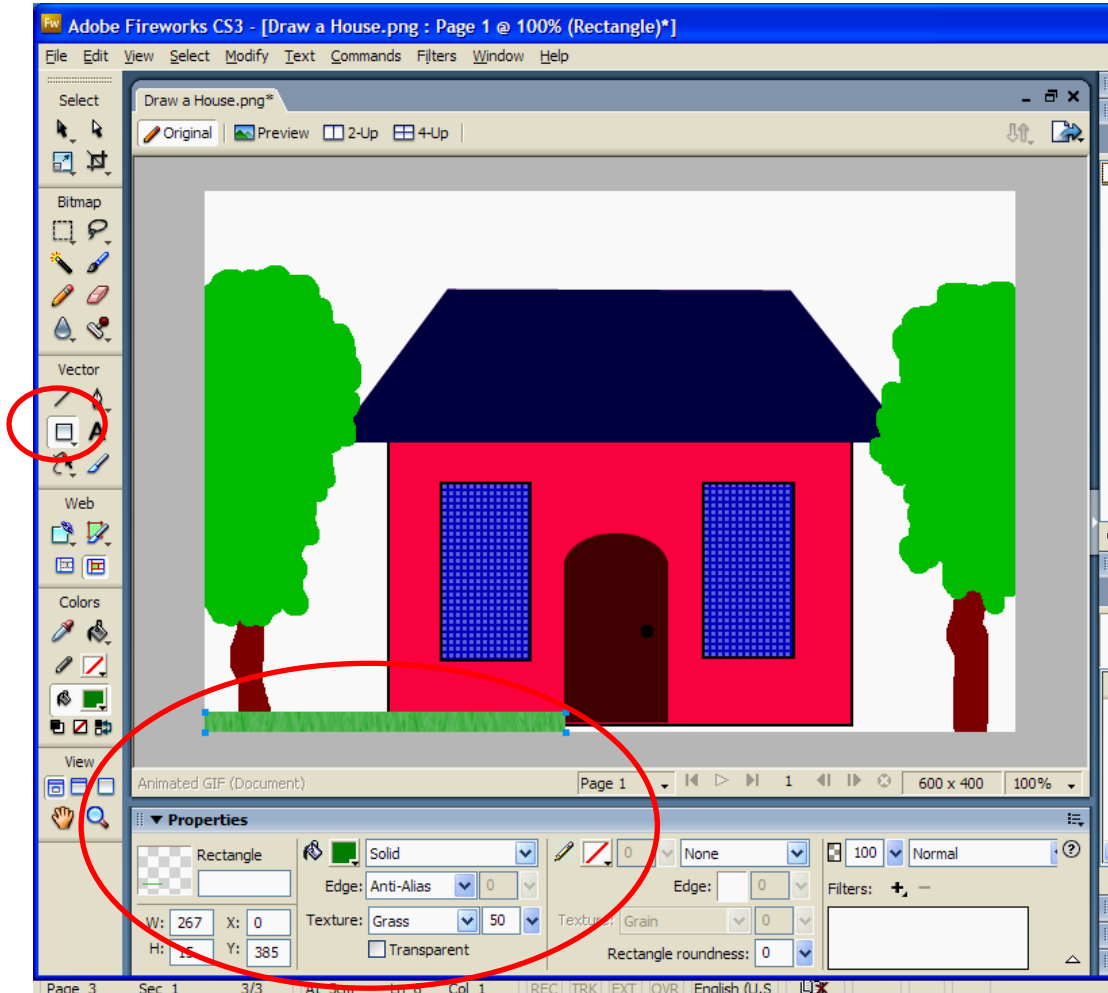
The Paint Brush (from the Bitmap Group) can be used with a Hard Rounded edge setting to create some basic trees and garden:



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Making a Front Lawn

Combining the Vector Rectangle Drawing Tool, with a texture of “Grass” can be used to make a section of Front lawn:



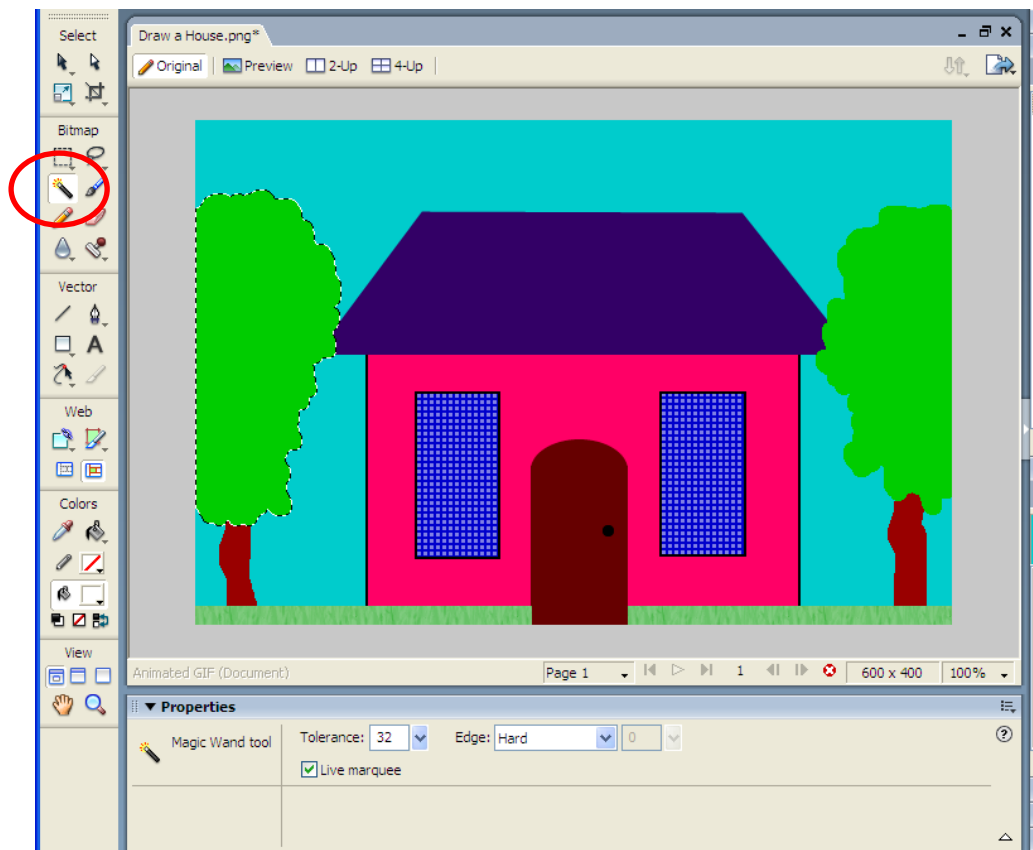
To copy the front lawn section to the right hand side as well; change to the regular arrow selection tool, and then Hold down the Alt Key, while left click moving the grass to the right hand side. This will take a copy of the grass over to the right hand side. If we forget to hold down Alt, then we will simply move the lawn over to the right (and not make a copy of it).

Create some sky by making the Canvas Color a light blue, rather than white. Click near the edge of the drawing, so that the Properties Inspector shows “Document” as being active. Then click next to “Canvas:” and change the colour.

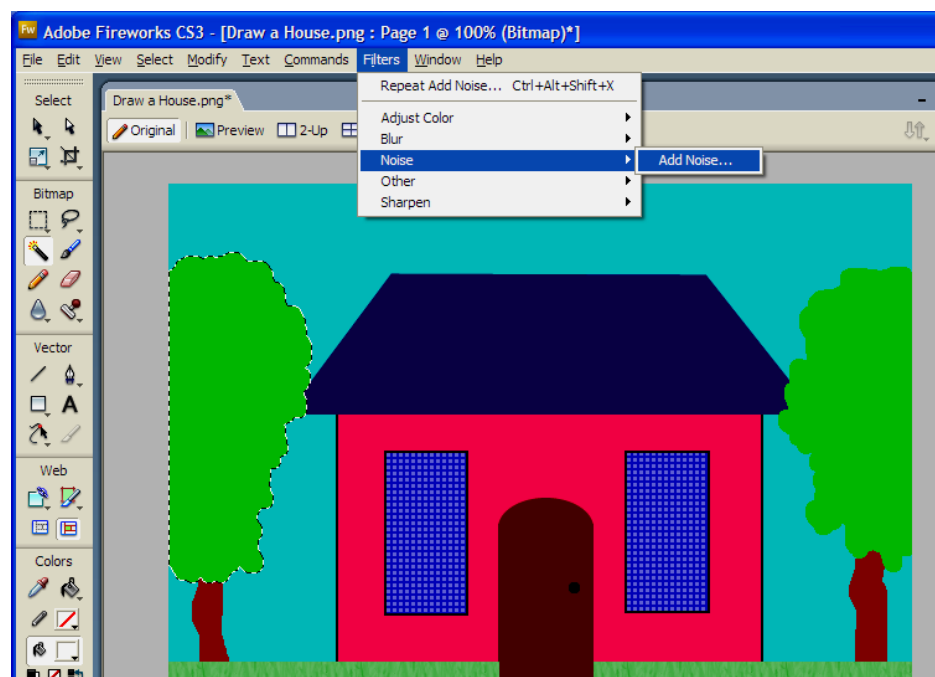
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Making Trees Have Leaves

The green of the trees can be selected by using the Magic Wand :



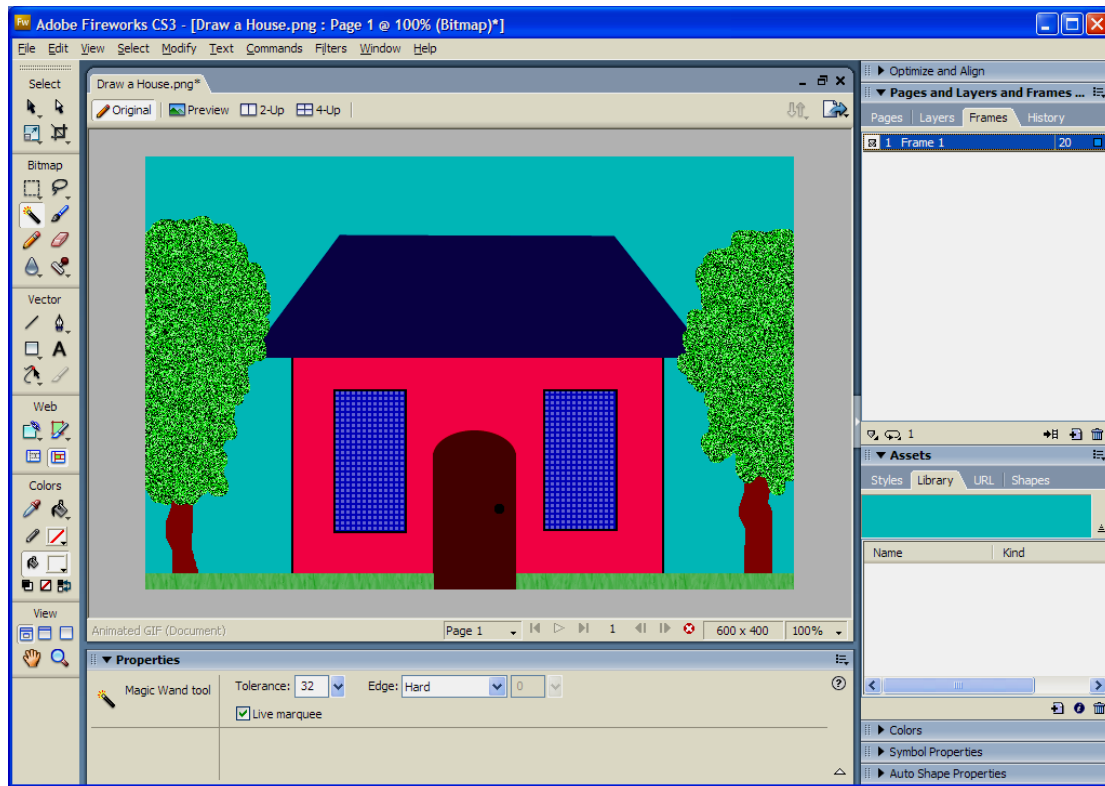
If we now do Filters > Noise > Add Noise we can make the appearance of the green paint alter to look like leaves:



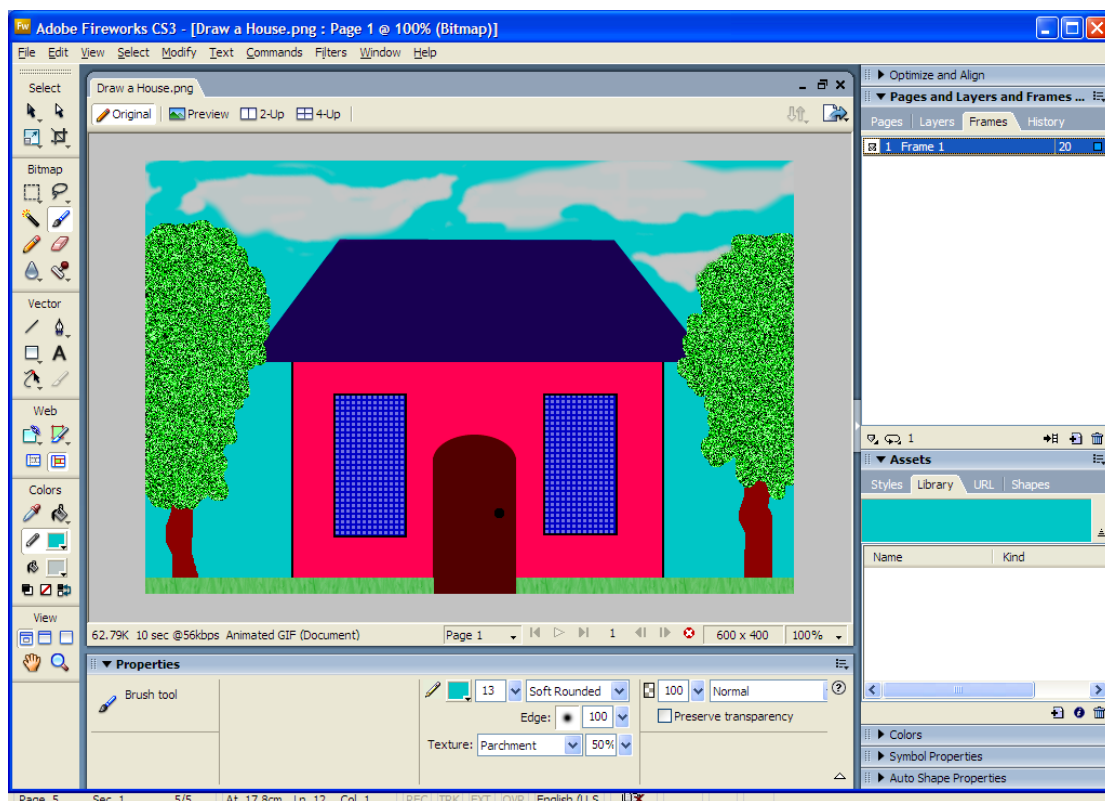
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We can repeat the same process for the other tree, (setting the noise level at around 80) to have our House picture end up looking like this:

(Do Control-D to de-select the trees after the filter has been added each time).



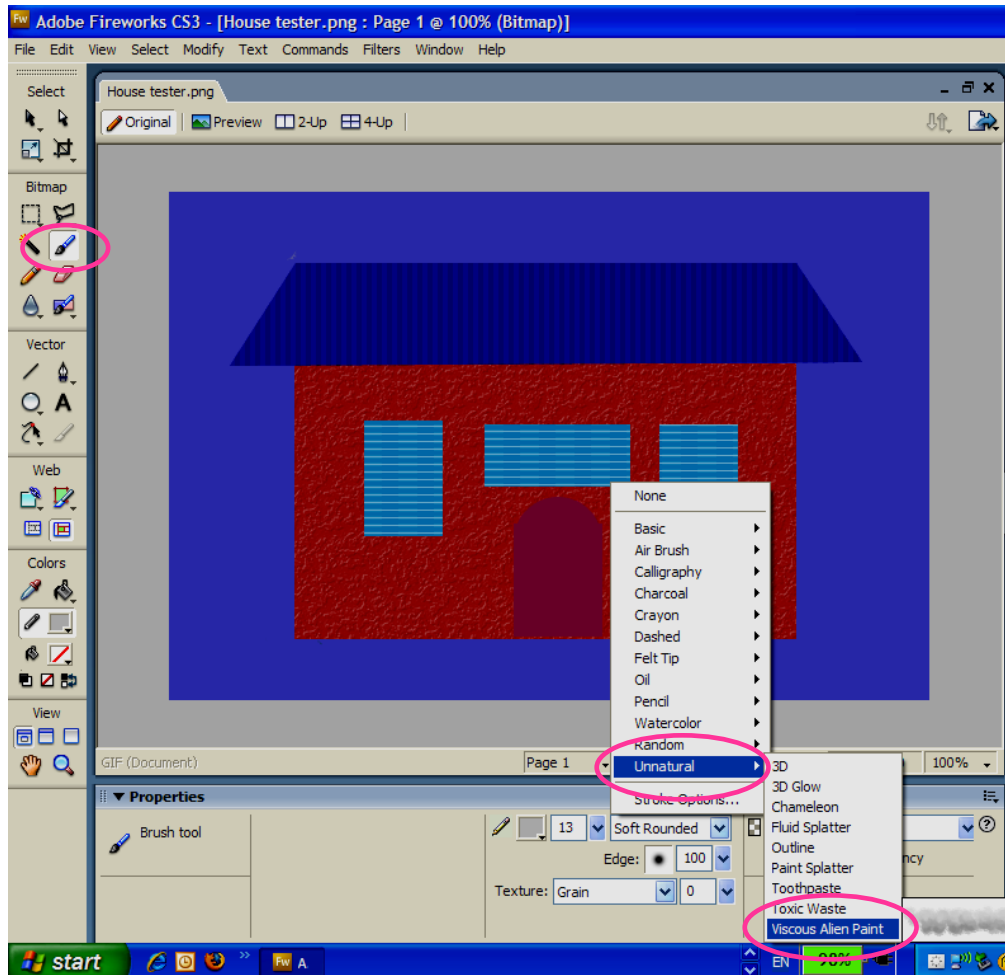
Finally, use the Paint Brush to make some clouds in the sky, and finish the house:



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Using Paint Brush Effects

If we select the Paintbrush tool in Fireworks, we can get some amazing effects by altering the brush type in the properties inspector.

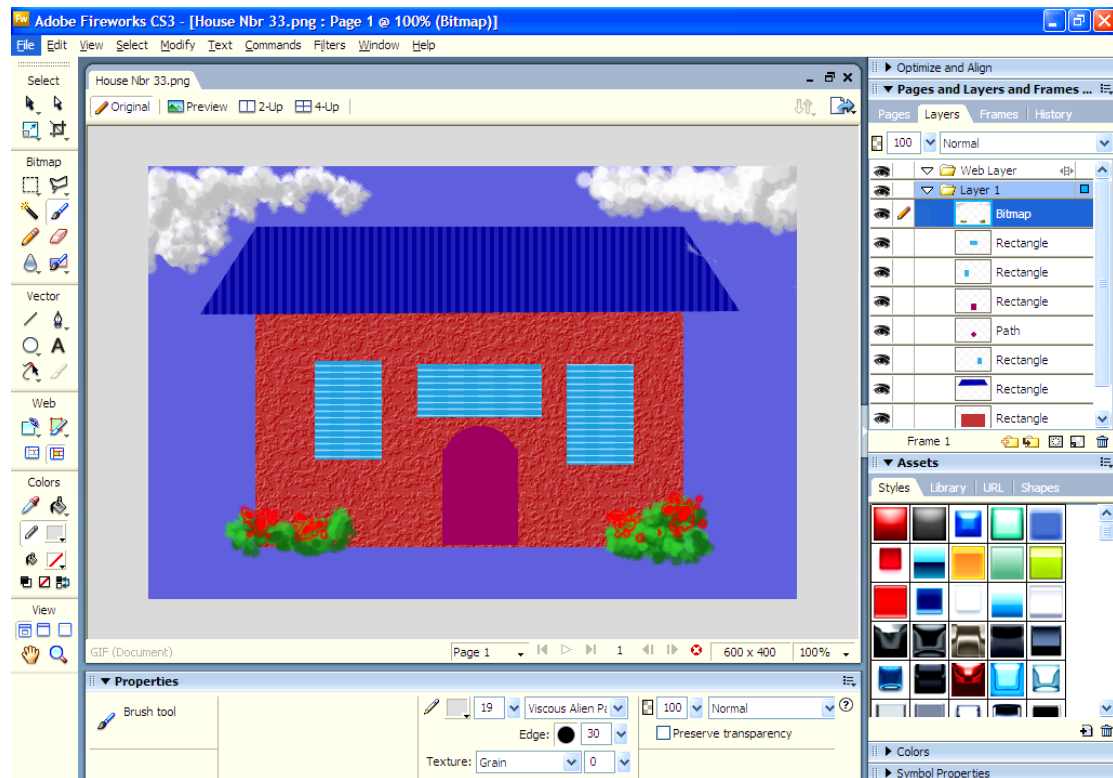


For example, if we change the brush type to “Unnatural” and “Vicious Alien Paint” we can create some great puffy clouds and bushes for our Garden. Use light grey, rather than pure white, for clouds; and green for the bushes. (Use a brush size of around 20 to 30 pixels in size).

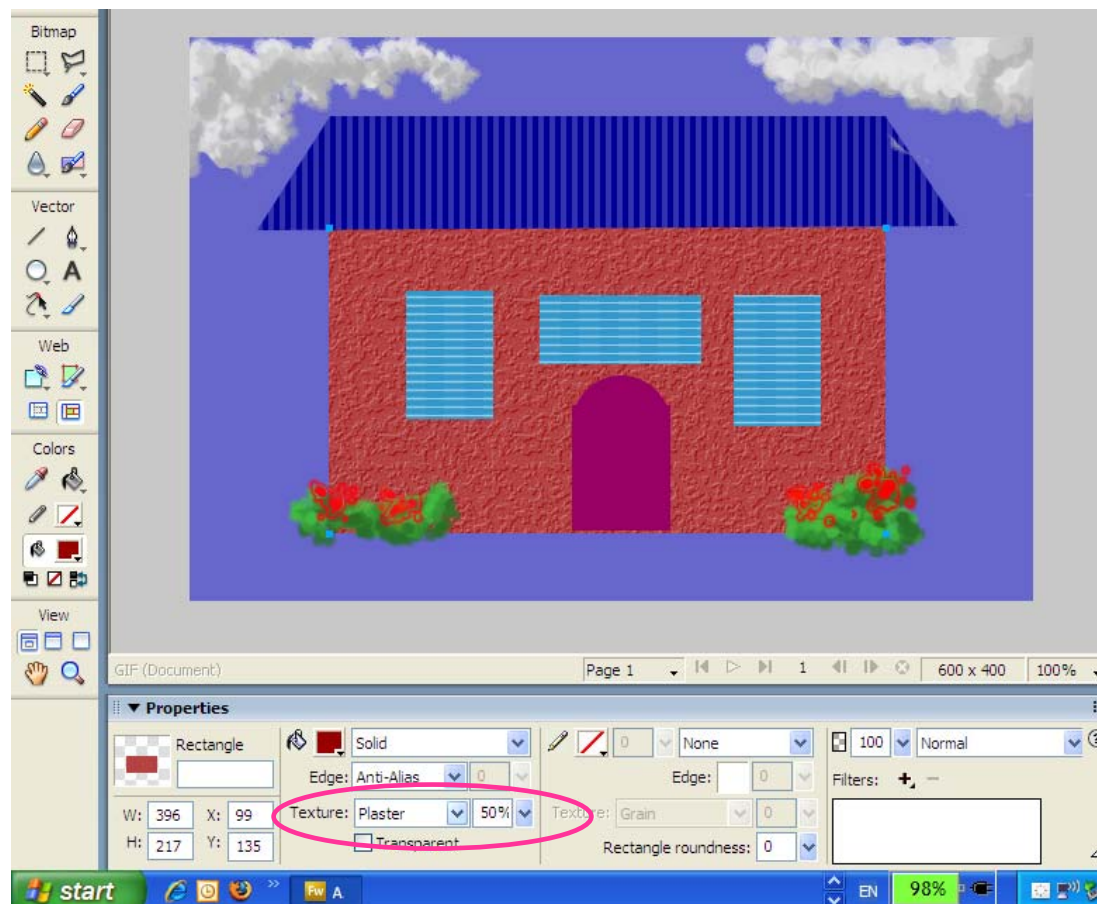
We can then use “Unnatural” and “Paint Splatter” with bright colors to put some flowers into the garden.

The finished results are shown on the following page.

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The rendered plaster and lines were created by using “Texture” and “Pattern” on the Rectangle Tool. Eg. In the Properties Inspector we use for example:



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